



1918

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DEBUGGING



Debugging I

- There are three debugging techniques:
- **Breakpoints:** Breakpoints are specific lines of code inside the source file where the debugger will suspend the execution and will give us an interactive prompt to mingle with the running process
- **Watch:** While you're debugging, you can use Watch windows to watch variables and expressions. Watch windows can display several variables at a time while debugging.
- **Step:** Stepping is the process of controlling step-by-step execution of the program. **Step over:** Steps over the current line of code and takes you to the next line. **Step into:** Steps into the method to show what happens inside it. Use this option when you are not sure the method is returning a correct result.



Debugging II

- **#define DEBUG**
-
- If you decide to define this variable then whatever is enclosed in the `#ifdef / #endif` blocks will be compiled. Otherwise not. You can define it by including `#define DEBUG` at the top (in the source code), or as a flag in the compile parameters. You don't have to physically alter the source file.
- *#ifdef DEBUG*
- *for(int j=0;j<=i;j++)printf("%3d",loos[j]);printf("\n");*
- *#endif*



Debugging III

- An exception is a problem that arises during the execution of a program. A C++ exception is a response to an exceptional circumstance that arises while a program is running, such as an attempt to divide by zero.
- Exceptions provide a way to transfer control from one part of a program to another. C++ exception handling is built upon three keywords: try, catch, and throw.
- **throw** – A program throws an exception when a problem shows up. This is done using a throw keyword.
- **catch** – A program catches an exception with an exception handler at the place in a program where you want to handle the problem. The catch keyword indicates the catching of an exception.
- **try** – A try block identifies a block of code for which particular exceptions will be activated. It's followed by one or more catch blocks.



Debugging IV

- Debugging example: function 'minutes' that takes a string in a format: "hh:mm" as a parameter and returns an integer (parameter value converted to minutes). Function catches 3 different exceptions and throws a different error code for each:
 - 1 – more than 23 hours;
 - 2 – more than 59 minutes;
 - 3 – missing a ':'.



Debugging V

- `int minutes(char *p){`
- `int h, m;`
- `char *pos;`
- `h=atoi(p); // get hours from string p`
- `if (h>23) throw 1; // too many hours`
- `pos=strchr(p,':'); // find ':'`
- `m=(pos==NULL)?-1:atoi(pos+1);`
- `if (m>59) throw 2; // too many minutes`
- `if (m<0) throw 3; // missing ':'`
- `return h*60+m;`
- `}`



Debug VI

- `#include <iostream>`
- `using namespace std;`
- `int main(){`
- `int amount;`
- `cout << „Insert a number: “;`
- `cin >> amount;`
- `if(amount>=10){ throw „Too high number“;}`
- `cout << amount << endl;`
- `//system("pause");`
- `return(0);`



Debug VII

- `#include <iostream>`
- `using namespace std;`
- `int main(){`
- `int amount;`
- `try{`
- `cout << „Insert a number: “;`
- `cin >> amount;`
- `if(amount>=10) throw 1;`
- `cout << amount << endl;`
- `} catch(int nr){`
- `cout << „Error “ << nr << endl;`
- `}`
- `//system("pause");`
- `return(0);`
- `}`



Debug VIII

- `#include <iostream>`
- `#include <stdexcept>`
- `using namespace std;`
- `class SizeError : public runtime_error { //error subclass`
- `public:`
- `SizeError(const string& serror = "") : runtime_error(serror) {}`
- `};`
- `int main() {`
- `try {`
- `int amount;`
- `cout << „Insert a number: ”;`
- `cin >> amount;`
- `if(amount>=10)throw SizeError(„Too high number”);`
- `cout << amount << endl;`
- `}`
- `catch (SizeError& v) {`
- `cout << v.what() << endl;`
- `}//system("pause");`
- `return(0);`
- `}`



Debugging IX

```
• #include <iostream>
• #include <stdexcept>
• using namespace std;
• class SizeError : public runtime_error { //error subclass
• public:
•     SizeError(const string& serror = "") : runtime_error(serror) {}
• };
• int readNR(){
•     int amount;
•     cout << „Insert a number: ";
•     cin >> amount;
•     if(amount>=10)throw SizeError(„Too high number");
•     return amount;}
• int main() {
•     try {
•         int a=readNR();
•         cout << a << endl;
•     }
•     catch (SizeError& v) {
•         cout << v.what() << endl;
•     } //system("pause");
•     return(0);
• }
```



Questions

- 1.Explain the output of codes in slides „Debugging VI-IX“ when inputting 50. 2x2 points
- 2.Read an array of dates from a file(use classes and exceptions in your code), sort all dates into 3 files (EU format, US format, nonformatted)
- (if a date fits into both formats, use EU format file)