

MSP430 Advanced Technical Conference 2006



In-Depth with MSP430's New Communication Interfaces

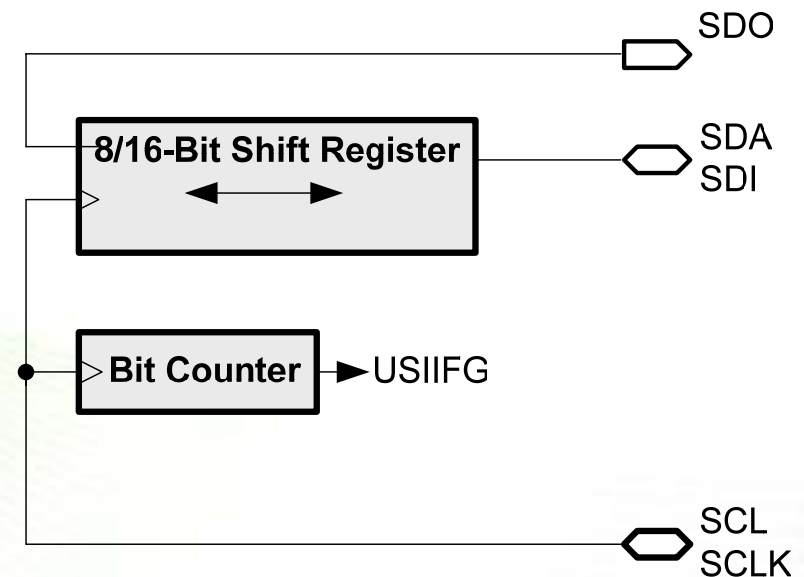
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Agenda

- USCI vs. USI
- Introduction to USI
- USI communication modes
- Introduction to USCI
- USCI communication modes
- What module for what purpose

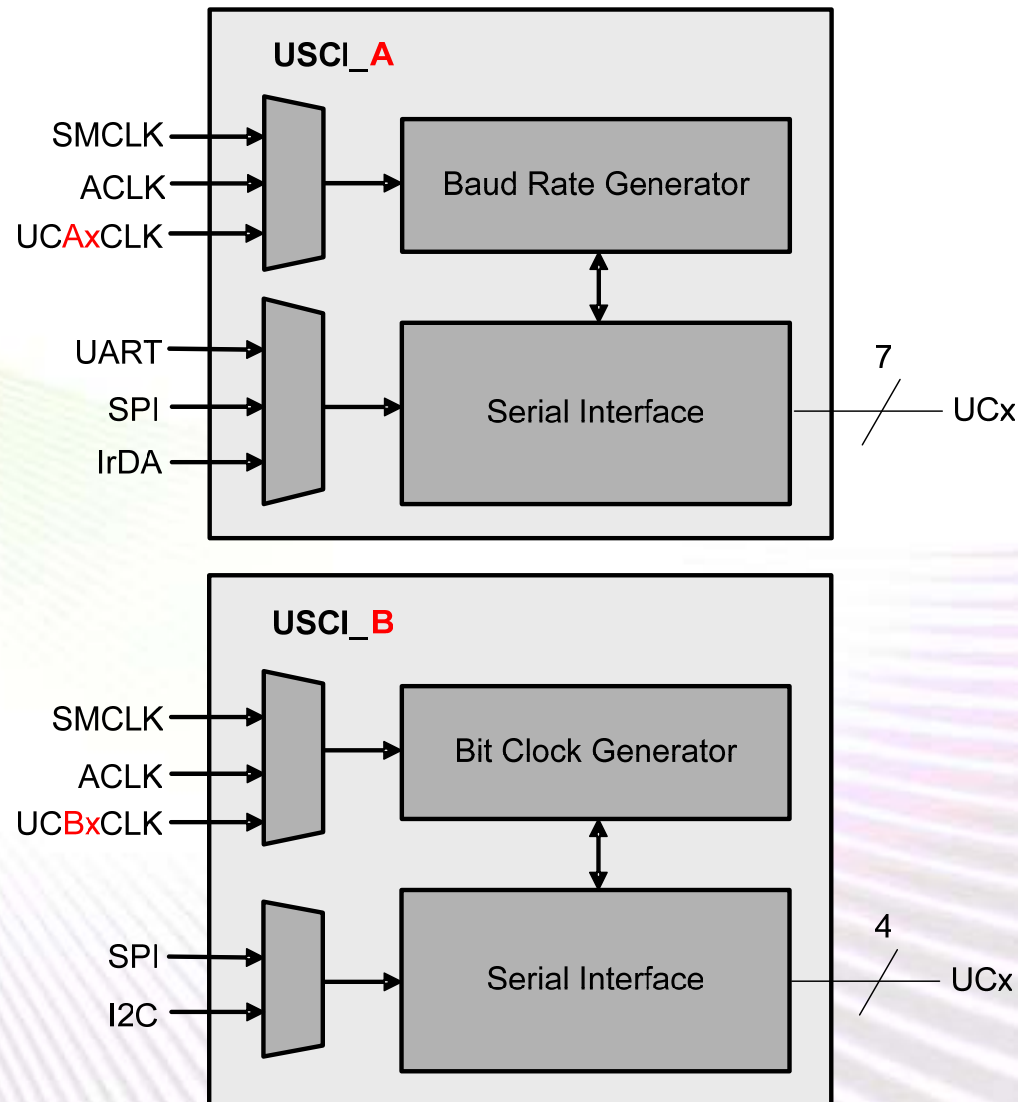
What is the USI?

- **Universal Serial Interface**
- **SPI Mode**
 - 8/16-bit shift register
 - MSB/LSB first
- **I²C Mode Support**
 - START/STOP detection
 - Arbitration lost detection
- **Interrupt Driven**
- **Reduces CPU load**
- **In low pin-count 2xx devices**



What is the USCI?

- **Universal Serial Communication Interface**
- **Two independent blocks**
- **USCI_A:**
 - UART
 - UART with automatic Baud rate detection (LIN support)
 - IrDA (SIR - Slow InfraRed)
 - SPI (Master & Slave, 3 & 4 wire)
- **USCI_B:**
 - I2C (Master & Slave modes)
 - SPI (Master & Slave, 3 & 4 wire)
- **In high-end 2xx and 4xx devices**



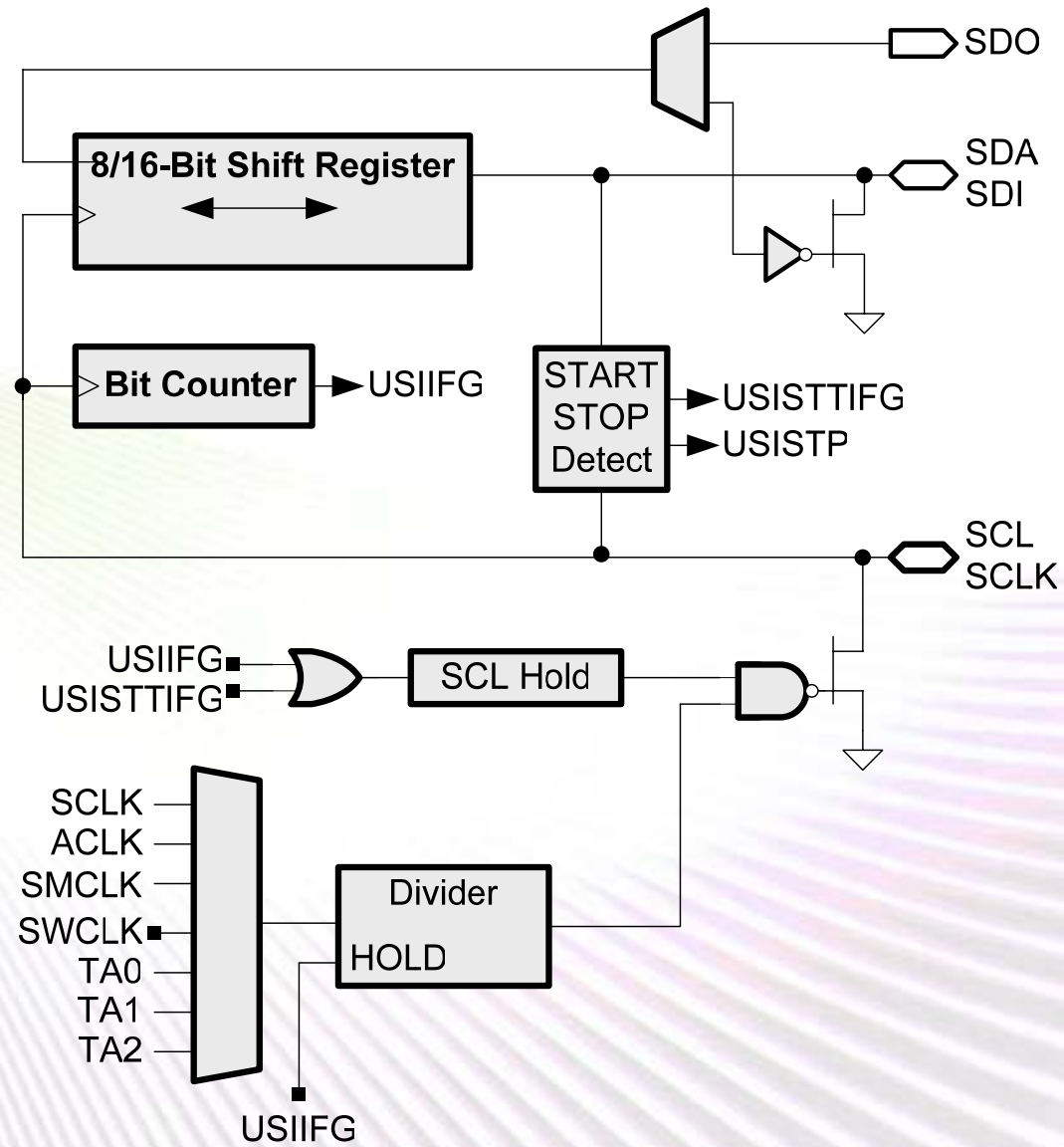
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- What module for what purpose

USI: Close-up

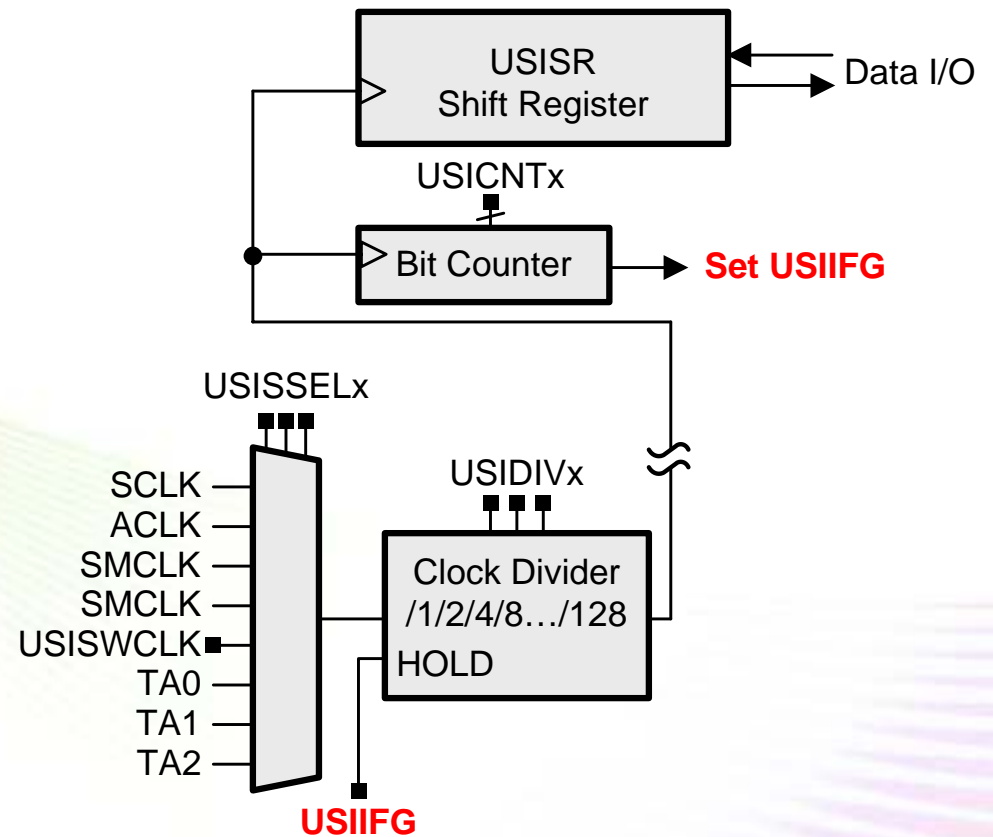
- Clock Control
- Data I/O
- USI Interrupts
- Pin Functionality



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Data I/O

- Data shift register: up to 16 bits supported
- Number of bits TX'd & RX'd controlled by bit counter
- TX & RX is simultaneous
- Data I/O is user-defined: MSB or LSB first
- Selectable phase and polarity
- Bit counter automatically stops clocking after last bit & sets interrupt flag
- **No data buffering!**



USI Interrupts

USIIFG *(used for SPI & I2C)*

- Set when bit counter counts to zero
- Enabled by USIIE
- Cleared automatically when USICNTx is > 0 (USIIFGCC = 0)
- Stops clock when set

USISTTIFG *(only used for I2C)*

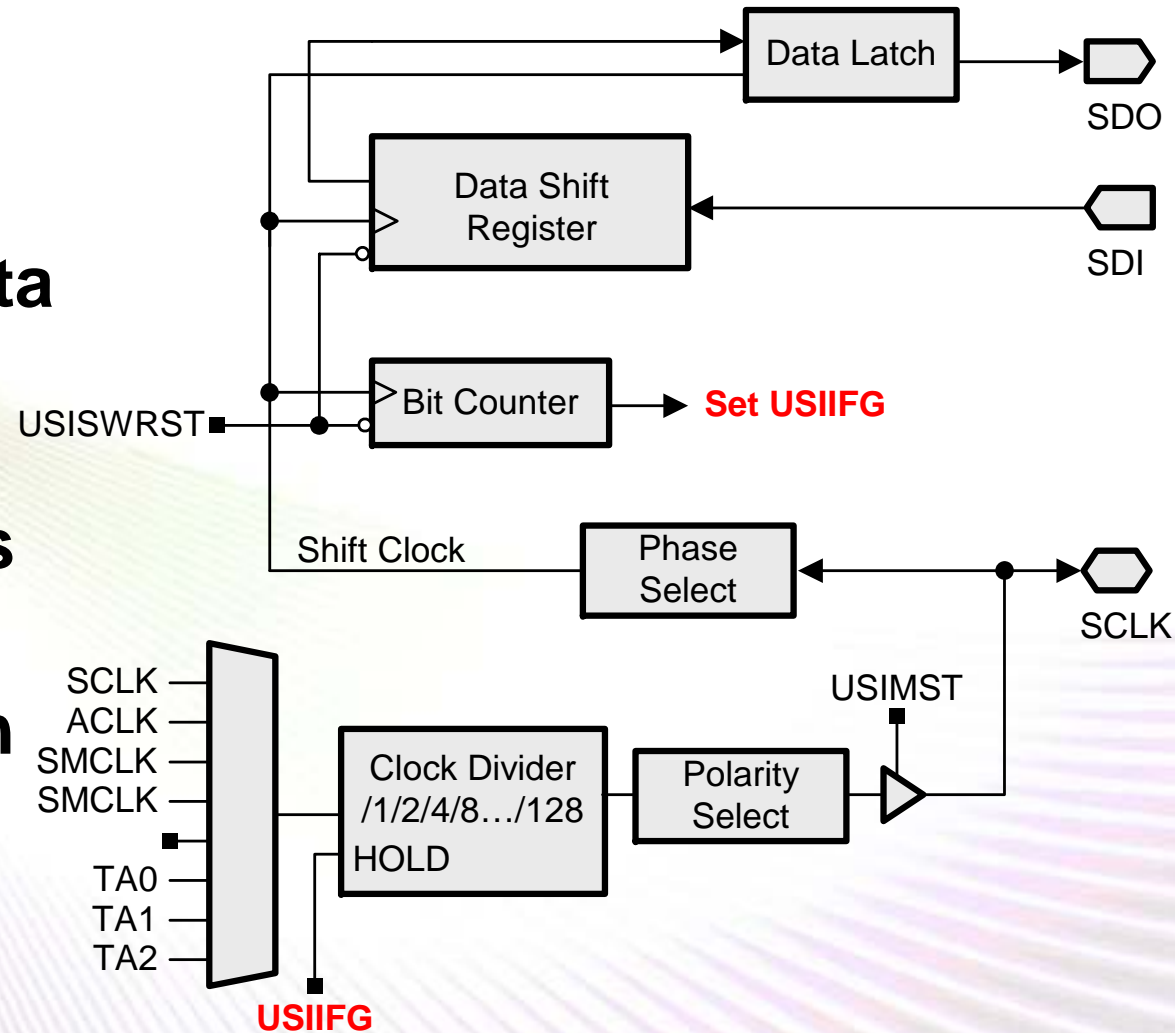
- Set when start condition detected
- Enabled by USISTTIFG
- Must be cleared in software
- Stops clock when set

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USI SPI Communication

- Master or slave mode supported: USIMST
- USIPEx bits enable data & clock pins
- Port logic including interrupts functions as normal
- Data output latched on shift clock



SPI Initialization & Processing

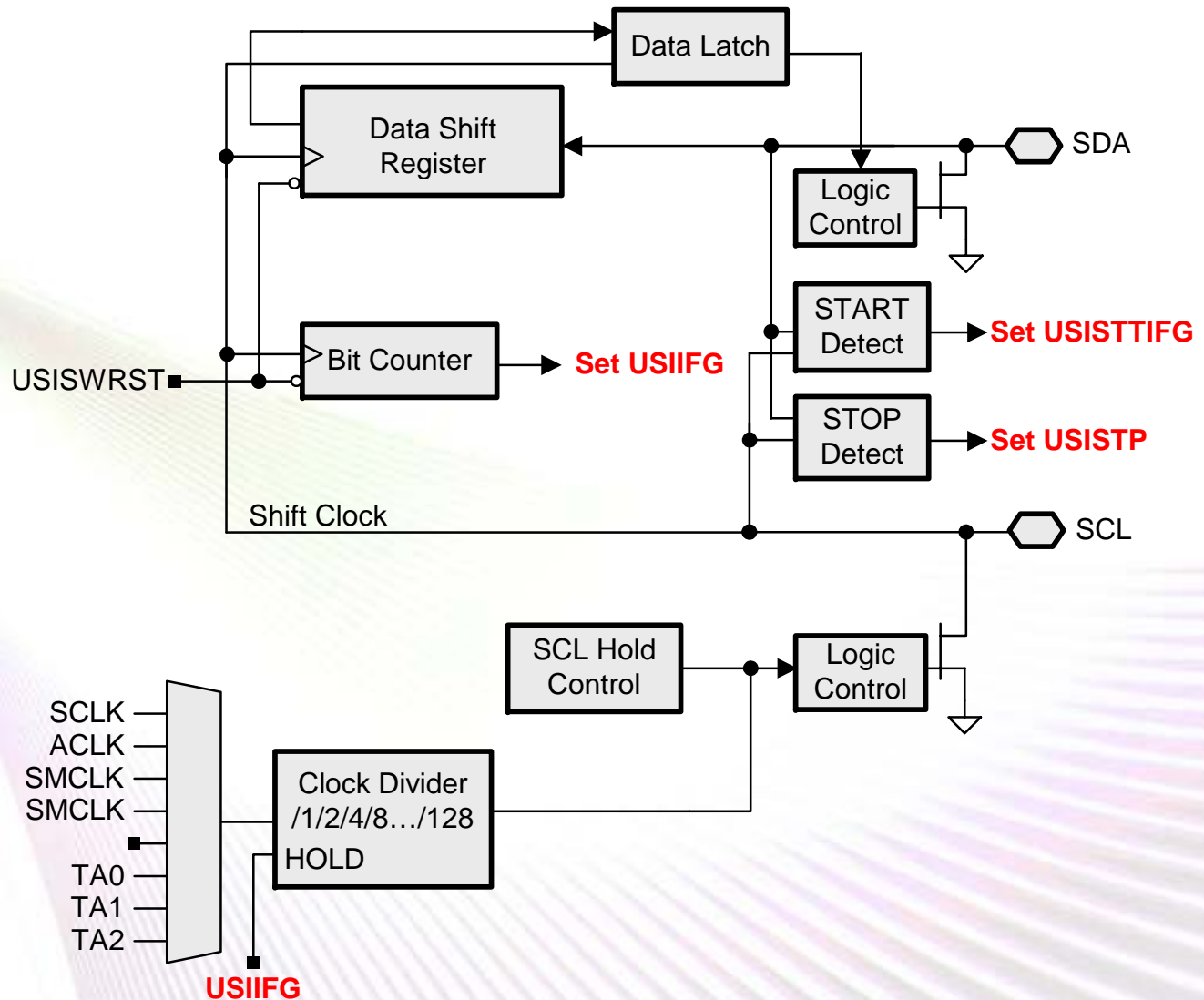
```
// Configure USI
USICTL0 = USIPE7+USIPE6+USIPE5+USIMST+USIOE;
USICTL1 = USIIE; // Enable USI interrupt
USICKCTL = USIDIV_4+USISSEL_2; // Setup USI clocks: SMCLK/16
USICTL0 = USISWRST; // Enable USI

while(1)
{ _BIS_SR(LPM0_bits + GIE); } // Enter LPM0 w/ interrupt
```

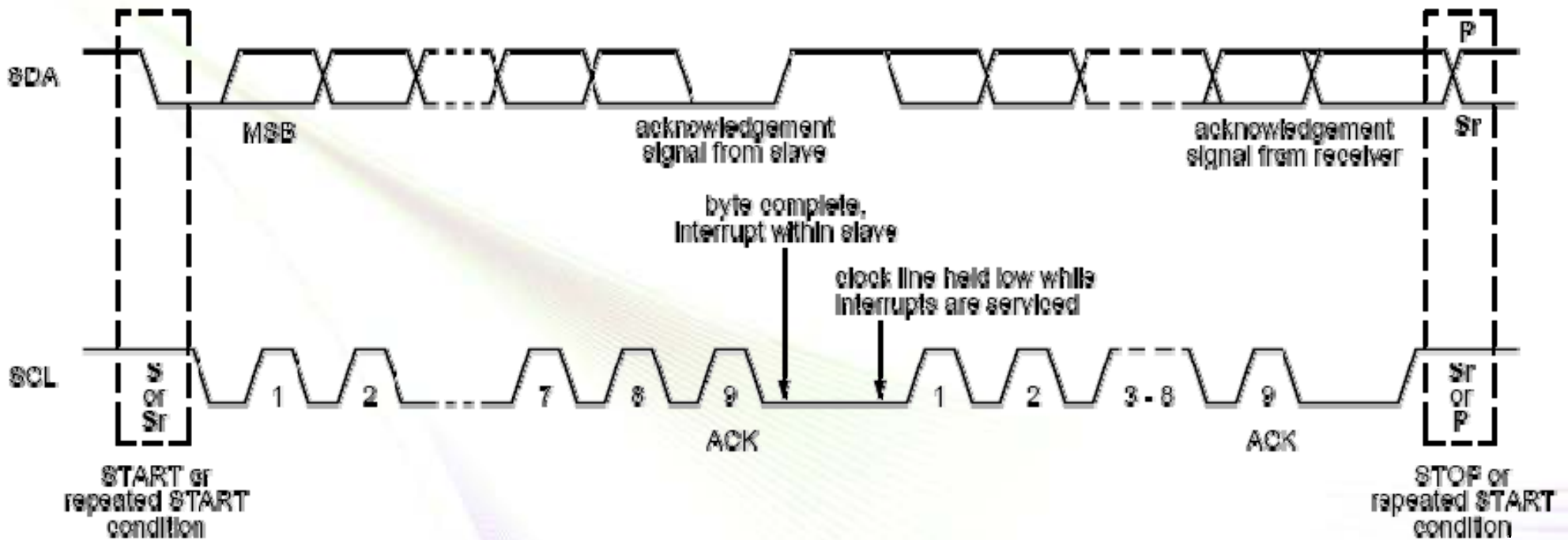
```
__interrupt void USI_TXRX (void)
{ SLV_Data = USISR; // Store RX data
  USISR = MST_Data; // Load next TX data
  USICNT = USI16B + 16; // Load counter, clear USIIFG
}
```

USI I²C Communication

- Master & slave modes
- 8-bit data MSB first
- Start & stop detection
- SCL control (divider > 1)



I²C Clocking and Data

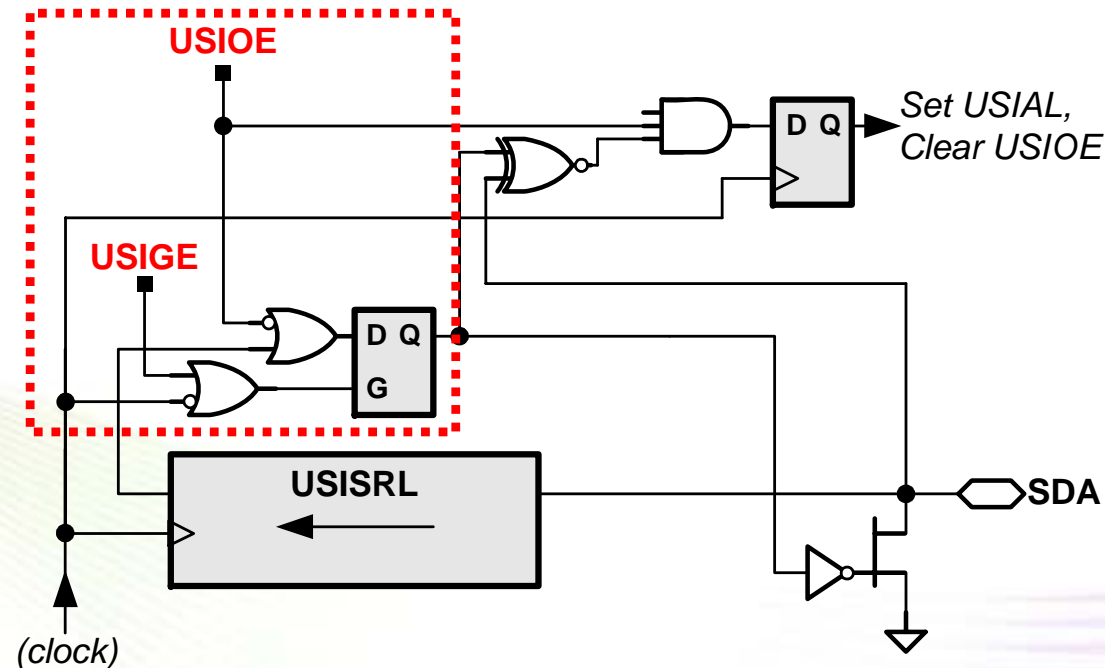


- **Start (or repeated Start)**
- **Address + R/W**
- **Slave Ack**
- **Data TX/RX + Ack for N bytes**
- **Stop (or repeated Start)**

I2C Data and Clock Handling

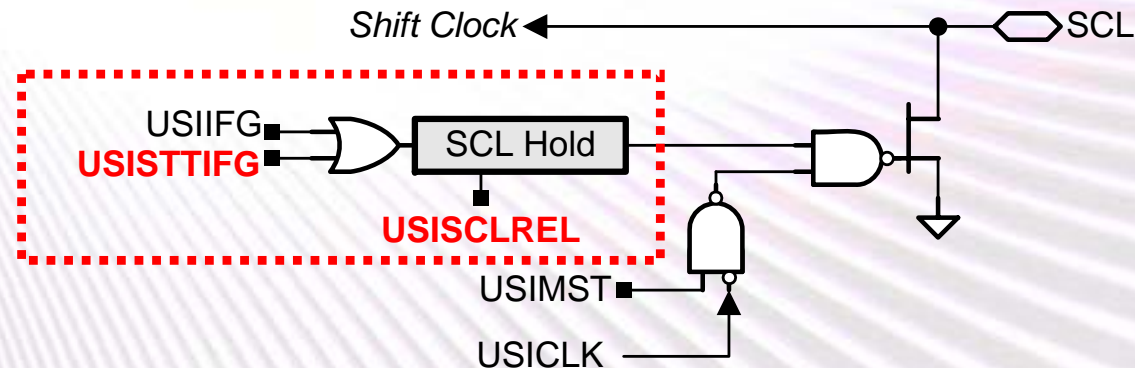
• SDA Control

- Direction of SDA must also be controlled
- Used for TX/RX, ACK/NACK handling and START/STOP generation
- USIGE: Output latch control
- USIOE: Data output enable



• SCL Control

- SCL automatically held low in slave mode if USIIFG = 1 or USISTTIFG = 1 (Requires I2C compliant master supporting clock stretching)
- SCL can be release by software with USISCLREL = 1



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Start/Stop Generation: Master Only

- Start

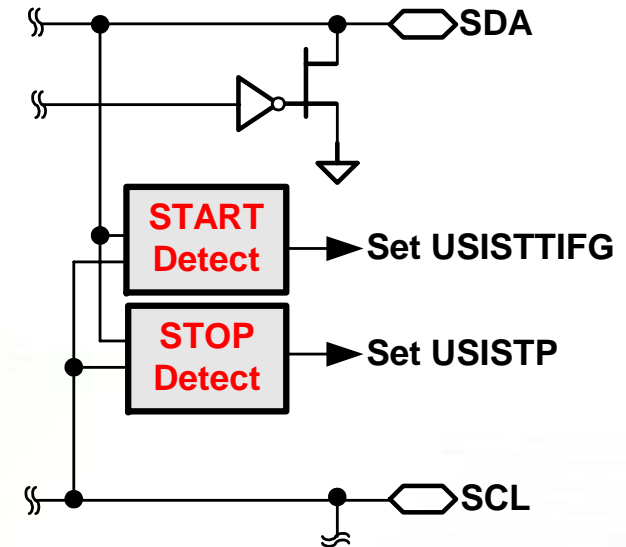
```
; Generate START
MOV.B #000h,&USISRL           ; MSB = 0
BIS.B #USIGE+USIOE,&USICTL0    ; Latch/SDA output enabled
BIC.B #USIGE,&USICTL0          ; Latch disabled
...continue...
```

- Stop

```
; Generate STOP
BIS.B #USIOE,&USICTL0          ; SDA=output
MOV.B #000h,&USISRL           ; MSB = 0
MOV.B #001h,&USICNT            ; USICNT = 1 for one clock
TEST_USIIFG
BIT.B #USIIFG,&USICTL1         ; Test USIIFG
JZ TEST_USIIFG                 ;
MOV.B #0FFh,&USISRL            ; USISRL=1 to drive SDA high
BIS.B #USIGE,&USICTL0          ; Transparent latch enabled
BIC.B #USIGE+USIOE,&USICTL     ; Latch/SDA output disabled
...continue...
```

Start/Stop Detection

- Slave mode **START & STOP** detection 100% in hardware
- **USISTTIFG** set on start
 - Sources USI interrupt
- **USISTP** set on stop
 - CPU-accessible flag
- **SCL held low in hardware** when **USISTTIFG = 1** (requires an I2C compliant master supporting clock stretching)



Receiver Ack/Nack Generation

```
;Generate (N)ACK
  BIS.B #USIOE,&USICTL0      ; SDA output

  MOV.B #00h,&USISRL         ; MSB = 0 -> Ack
    OR
  MOV.B #FFh,&USISRL         ; MSB = 1 -> NACK

  MOV.B #001H,&USICNT        ; USICNT = 1 for one clock
TEST_USIIFG
  BIT.B #USIIFG,&USICTL1     ; Test USIIFG
  JZ TEST_USIIFG
  ...continue...
```

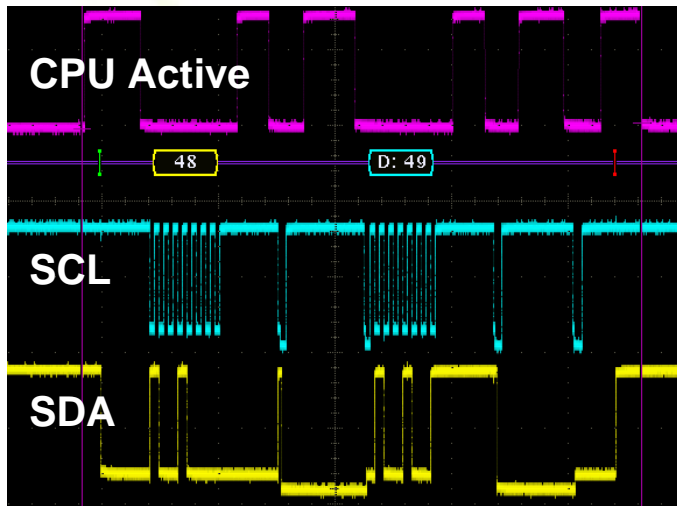
- After address/data reception
- SDA = output
- Output 1 data bit: 0 = Ack, 1 = NACK

Transmitter Ack/Nack Detection

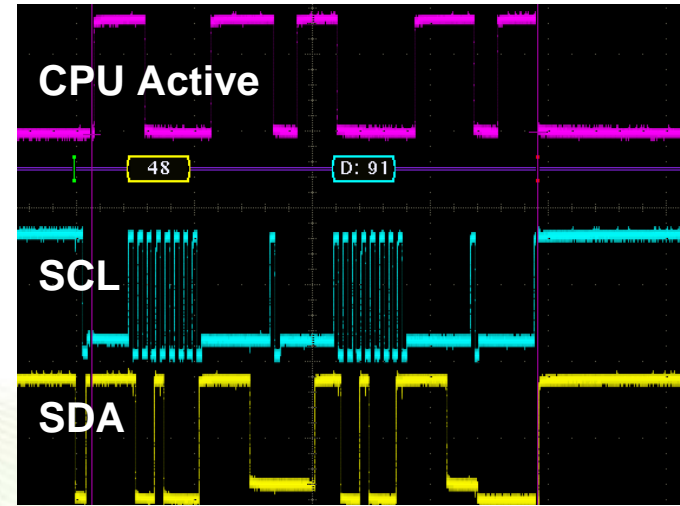
```
; Receive ACK/NACK
BIC.B #USIOE,&USICTL0      ; SDA input
MOV.B #01h,&USICNT         ; USICNTx = 1
TEST_USIIFG
BIT.B #USIIFG,&USICTL1     ; Test USIIFG
JZ TEST_USIIFG
BIT.B #01h,&USISRL         ; Test received ACK bit
JNZ HANDLE_NACK           ; Handle if NACK
...Else, handle ACK
```

- After address/data transmission
- SDA = input
- Receive 1 data bit: 0 = Ack, 1 = NAck

USI I²C Master TX – Slave RX



- 1: Send Start, Address & R/W bit
- 2: Receive (N)Ack
- 3: Test (N)Ack & handle TX data
- 4: Receive (N)Ack
- 5: Test (N)Ack & prep Stop
- 6: Send Stop



- 1: Detect Start & receive address + R/W
- 2: Transmit (N)Ack
- 3: Data RX
- 4: Transmit (N)Ack
- 5: Reset for next Start

Typical USI I²C CPU Loading

	SCL = 125kHz			SCL = 500kHz		
CPU Freq	1MHz	8MHz	16MHz	1MHz	8MHz	16MHz
<i>USI Master</i>						
CPU Loading	63%	18%	11%	87%	43%	28%
<i>USI Slave</i>						
CPU Loading	73%	23%	12%	90%	53%	30%

- 1 byte TX'd & 1 byte RX'd: MST to SLV
- Dependent on S/W protocol details
- 125 & 500kHz used as simple example

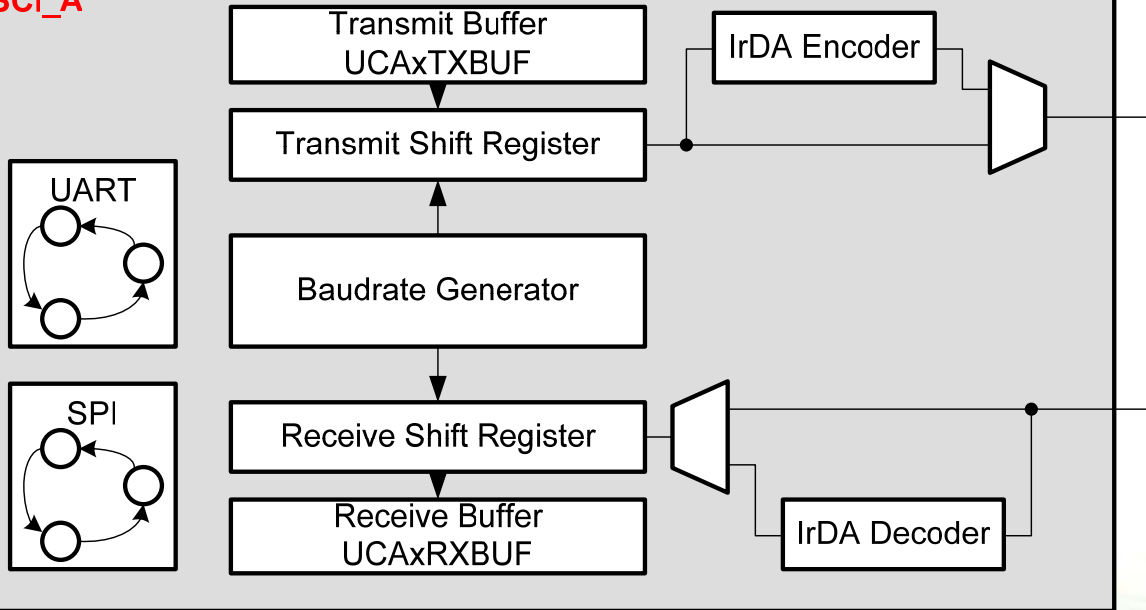
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USCI – Features Overview

- **Two independent communication blocks**
- **Asynchronous communication modes**
 - UART standard and multiprocessor protocols
 - UART with automatic Baud rate detection (LIN support)
 - IrDA (SIR - slow Infrared, up to 115kBaud)
 - LPMx wake up
- **Synchronous communication modes**
 - SPI (Master & Slave modes, 3 & 4 wire)
 - I2C (Master & Slave modes)
 - LPMx operation
- **DMA enabled**
- **Interrupt driven**

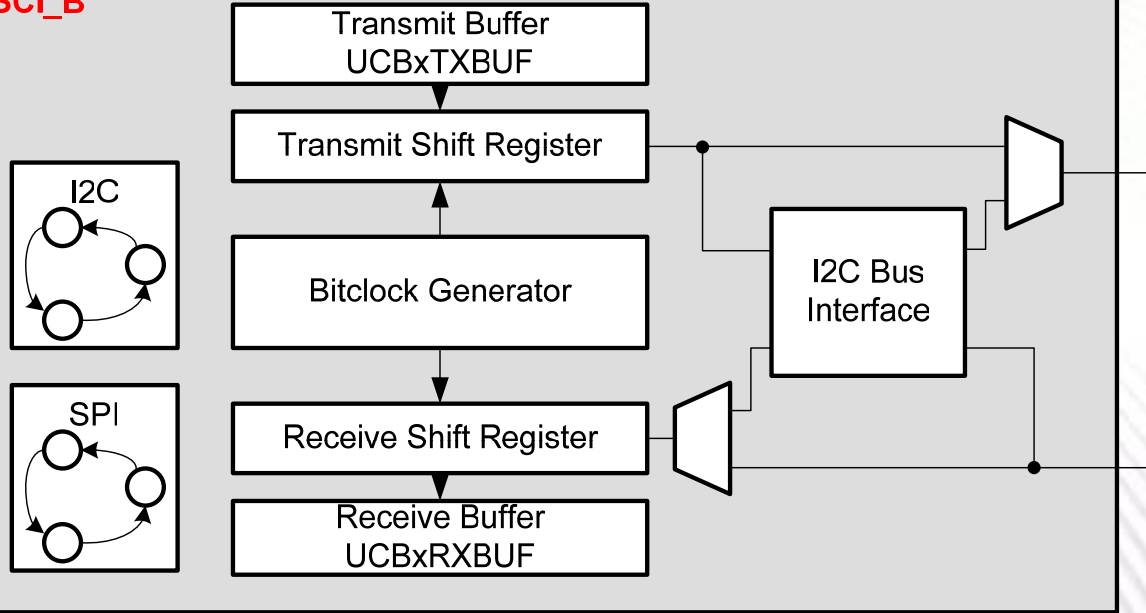
USCI_A



USCI_A

- **UART with IrDA/LIN support or SPI**
- **Baud-rate generator with auto-baud rate detect**
- **Double buffered TX/RX**

USCI_B



USCI_B

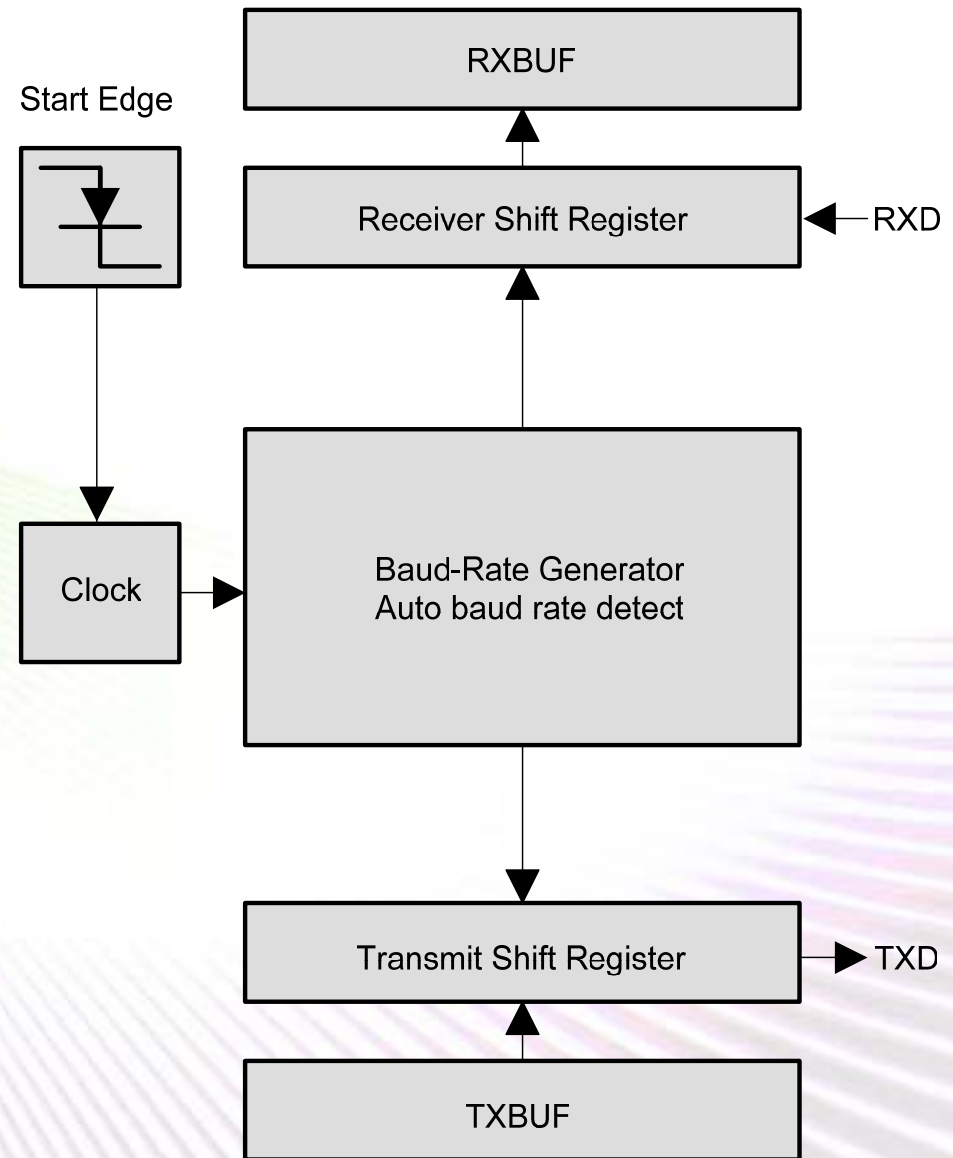
- **I2C master/slave up to 400kHz or SPI**
- **Bit clock generator**
- **Double buffered TX/RX**

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USCI_A UART Mode

- **Ultra-low power**
- **Flexible**
 - 7- or 8-bit data
 - Odd, even or non-parity
 - LSB or MSB first
 - Glitch suppression
- **Communication Schemes**
 - IrDA
 - Idle Line Multi-processor
 - Address Bit Multi-processor
 - Auto baud (**S/W LIN**)
- **Interrupt Driven**
 - Error detection
 - TX/RX



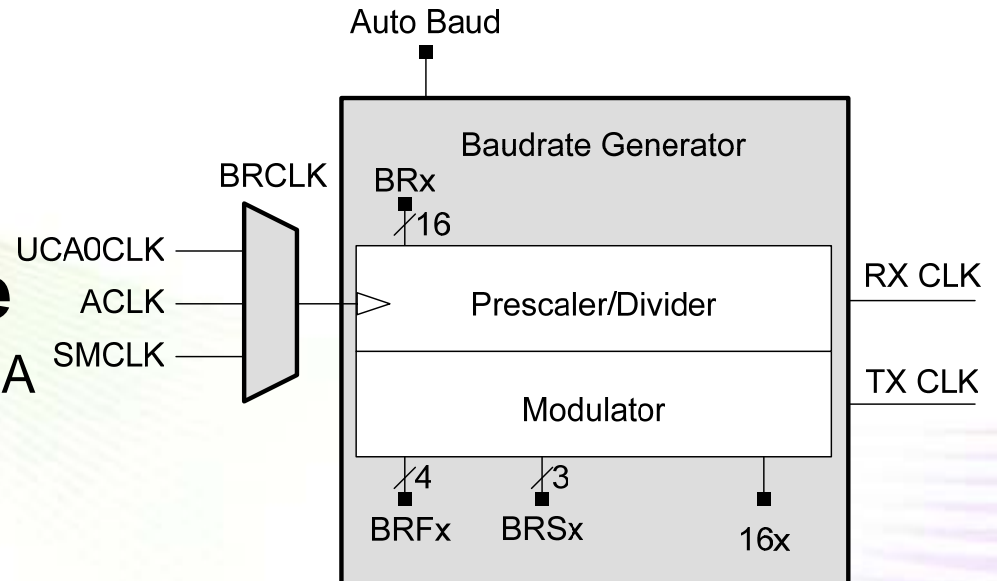
UART Baud Rate Generator

- **Low power, low frequency mode**

- Allows use of slower clocks
- $n/8$ modulator
- Max baud rate $1/3$ BRCLK

- **16x over-sampling mode**

- Quasi-standard for UART, LIN, IrDA
- $n/16$ modulator
- Max baud rate $1/16$ BRCLK



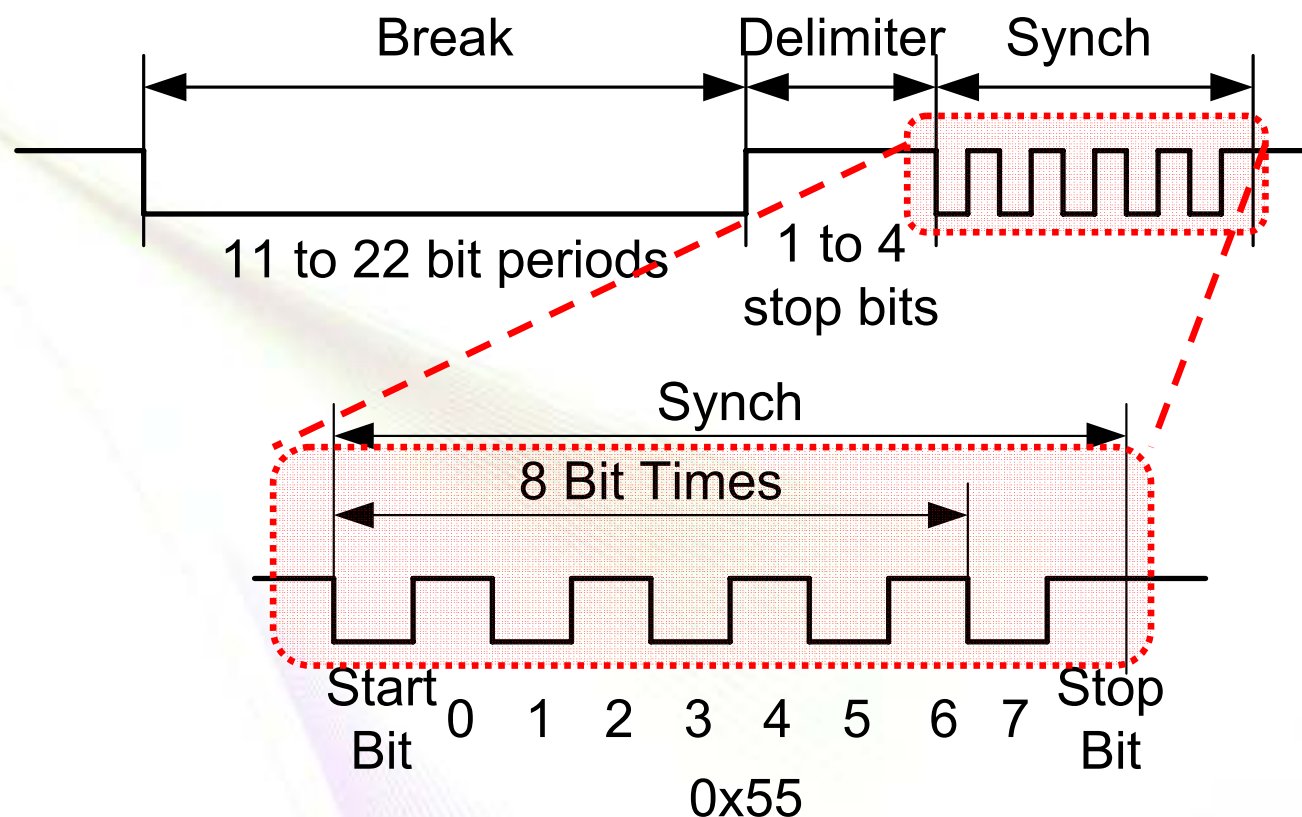
- **Flexible clock sources**

- External UCA0CLK input
- ACLK
- SMCLK

UART Ultra-low Power Operation

- **Wake-up from LPMx**
- **RX start edge or writing to TXBUF automatically turns on the internal BRCLK source if turned off by LPMx**
- **BRCLK source off after end of TX or RX in LPMx**
- **No software handling required**
- **Instant-on DCO clock prevents loss of received char.**
- **SMCLK can support high baud rates in LPM3 mode!**

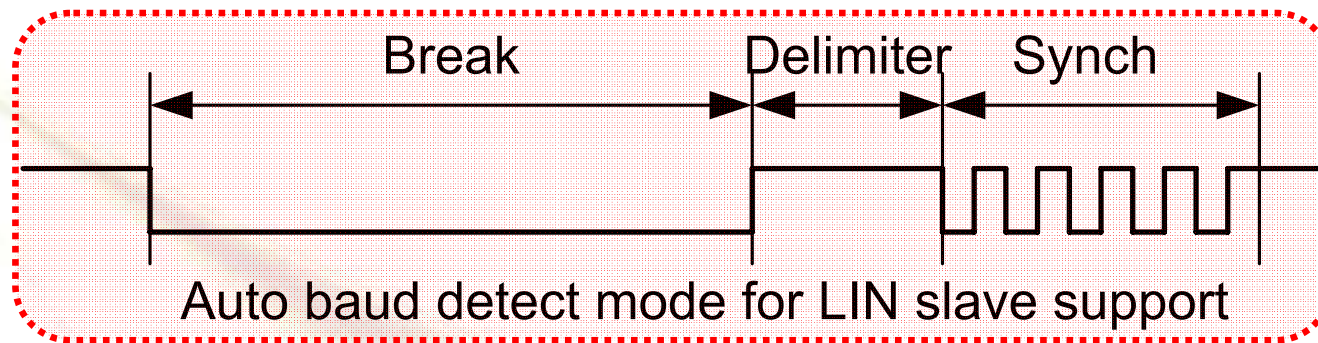
UART Automatic Baud Rate Detect



- **Automatic baud rate detection protocol**

- Baud rate calculated from a valid SYNC
- Auto baud rate value stored in BR1, BR0 & modulator bits
- BREAK time-out detect in hardware
- Programmable delimiter time

UART LIN Support



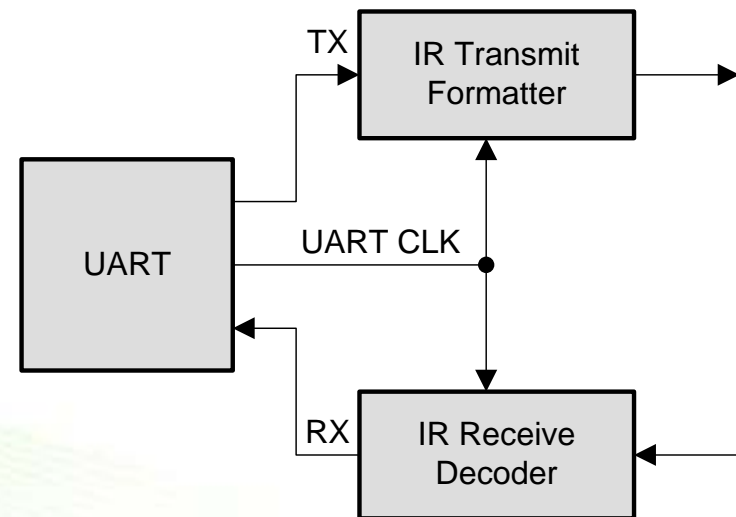
- **Local Interconnect Network is used in automotive**
- **UART automatic baud rate detect required**
- **LIN mode UART = 8-bits, LSB first, no parity, 1 stop**
- **LIN device driver is implemented in software**
- **External LIN bus line drivers required**
- **LIN slave mode support**
 - Break synch detection and automatic baud rate measurement is based on
 - received LIN break and synch field '0x55'

LIN Master Support

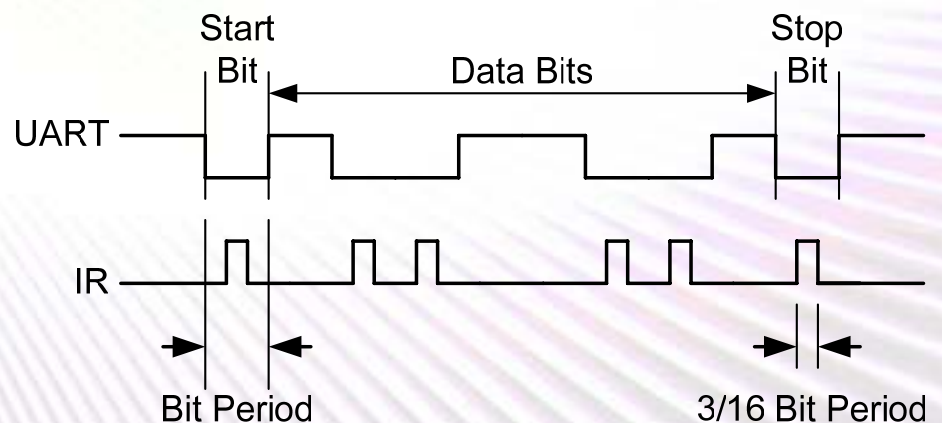
- **LIN Master mode support**
 - Automatic break-synch generation
- **S/W sequence transmits a break synch field required for LIN master mode**
 - 1. Select auto baud rate detect mode & UCTXBRK = 1
 - 2. Specify break delimiter bit length with DELIMx, default = 1 bit period
 - 3. Check if TXBUF ready & write LIN synch '0x55h' to TXBUF
- **Break field of 13 bits followed by a break delimiter & the synch field are transmitted**
 - UCTXBRK is reset automatically after the synch loads into TX shift register
 - Further data written to TXBUF is transmitted normally

UART IrDA Support

- Integrated IrDA encoder & decoder
- Directly connects to external IR analog
- Programmable digital filter stage for receive pulse filtering
- Programmable pulse length
- IrDA standard 3/16 bit period pulse supported
- IrDA protocol stack implemented in S/W

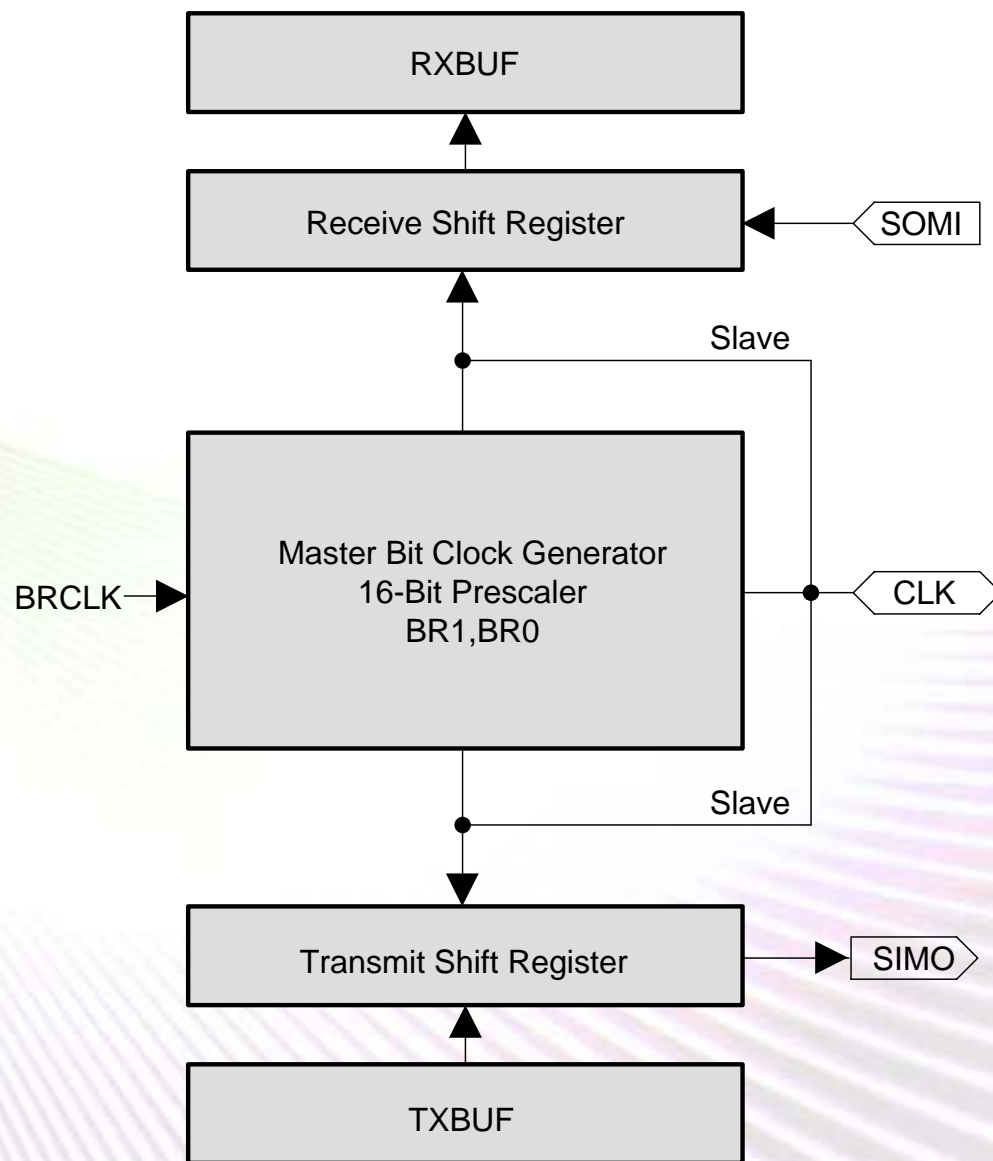


UART frame vs IR frame

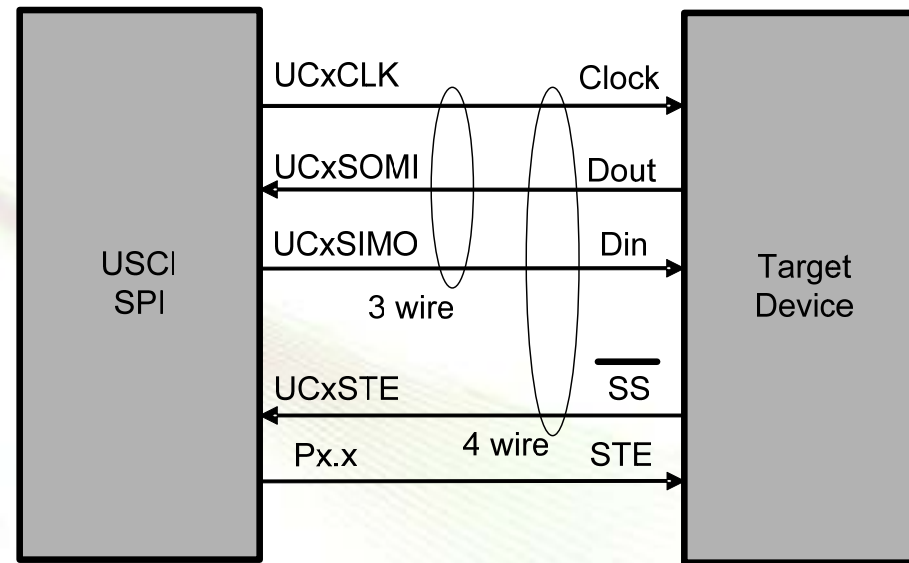


USCI_A & USCI_B SPI Mode

- **Flexible interface**
 - 3- or 4-pin SPI
 - 7- or 8-bit data length
 - Master or slave
 - LSB or MSB first
- **S/W configurable clock phase & polarity**
- **Programmable SPI master clock**
- **Double buffered TX/RX**
- **Interrupt driven TX/RX**
- **DMA enabled**
- **LPMx operation**



SPI Connectivity



- **3 wire mode supports master & slave modes**
- **4 wire master STE senses conflicts other master(s)**
- **In 4 wire slave, TX & RX are controlled externally using the STE**

USCI_B I²C Mode

- **Ultra-low power**

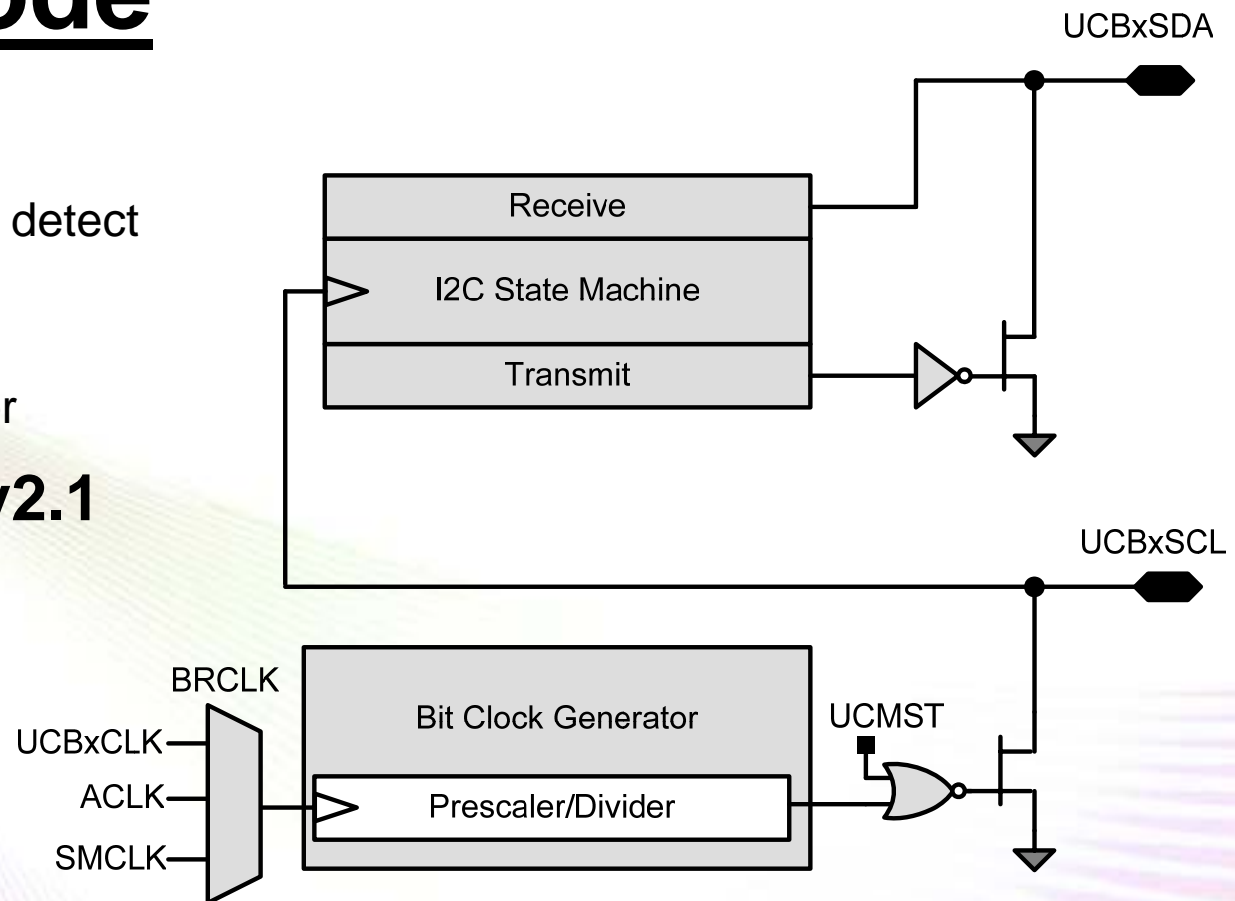
- LPMx slave receiver START detect
- Slave operation in LPM4
- Flexible clock choice
- Integrated bit clock generator

- **Philips specification v2.1**

- 7- & 10-bit address
- Multi-master support
- Slave mode
- Up to 400kbps

- **Interrupt driven**

- No acknowledgement
- Arbitration lost
- Start/Stop condition
- TX/RX



USCI I2C Master Receiver

```
UCB0CTL1 |= UCSWRST;           // Enable SW reset
UCB0CTL0 = UCMST + UCMODE_3 + UCSYNC; // I2C Master
UCB0CTL1 = UCSSEL_2 + UCSWRST; // Use SMCLK, SW reset
UCB0BR0 = 12; UCB0BR1 = 0;      // fSCL=SMCLK/12=~100kHz
UCB0I2CSA = 0x4e;               // Set slave address
UCB0CTL1 &= ~UCSWRST;           // Clear SW reset
IE2 |= UCB0RXIE;                // Enable RX interrupt
RxByteCtr = 2;                  // Load RX byte counter
UCB0CTL1 |= UCTXSTT;             // I2C start condition
__bis_SR_register(CPUOFF + GIE); // Enter LPM0 until
// all data is RX'd
```

```
__interrupt void USCIAB0TX_ISR(void)
{ RxByteCtr--;                  // Decrement RX byte ctr
  if (RxByteCtr)
  { RxByte = UCB0RXBUF;          // Get received byte
    if (RxByteCtr == 1)          // Only one byte left?
      UCB0CTL1 |= UCTXSTP;      // I2C stop condition
  }
  else
  { RxByte = UCB0RXBUF;          // Get final RX byte
    __bic_SR_register_on_exit(CPUOFF); // Exit LPM0
  } }
```

USCI I2C Slave Transmitter

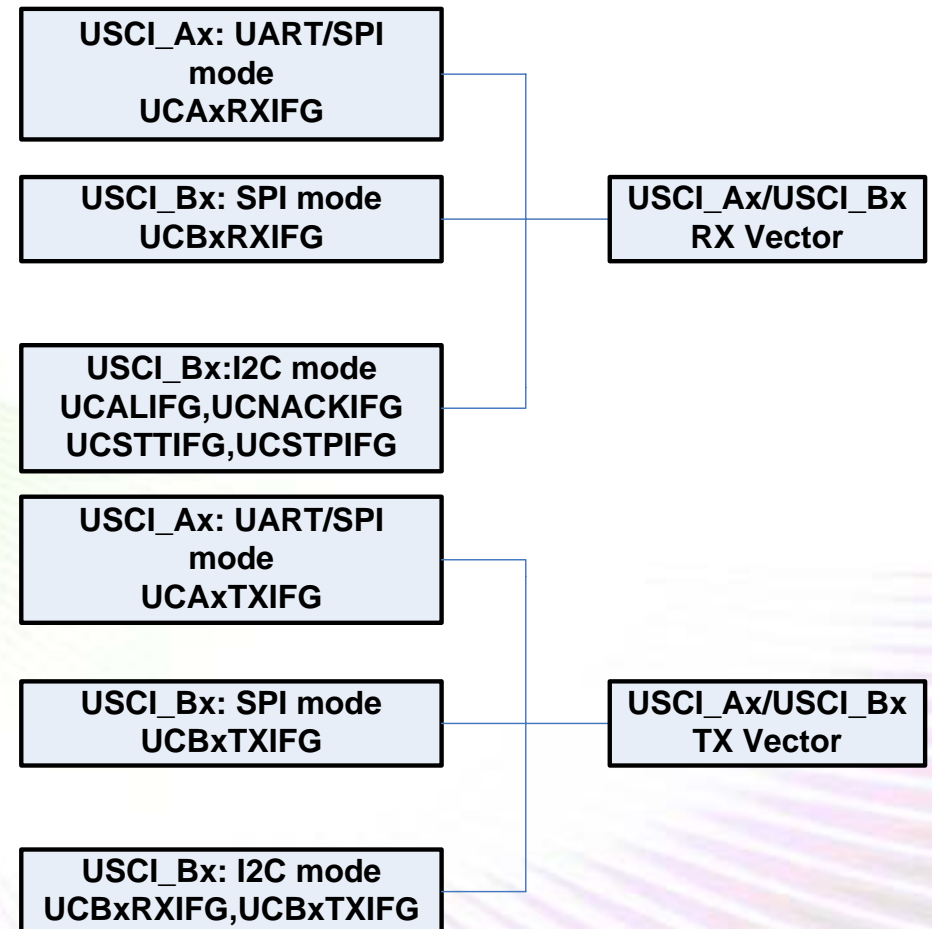
```
UCB0CTL1 |= UCSWRST;           // Enable SW reset
UCB0CTL0 = UCMODE_3 + UCSYNC;   // I2C Slave
UCB0I2COA = 0x48;              // Own Address is 048h
UCB0CTL1 &= ~UCSWRST;          // Clear SW reset
UCB0I2CIE |= UCSTTIE;           // Enable STT interrupt
IE2 |= UCB0TXIE;               // Enable TX interrupt
TXData = 0xff;                 // Used to hold TX data
__bis_SR_register(CPUOFF + GIE); // Enter LPM0
```

```
__interrupt void USCIAB0TX_ISR(void)
{
    UCB0TXBUF = TXData;          // TX data
}
```

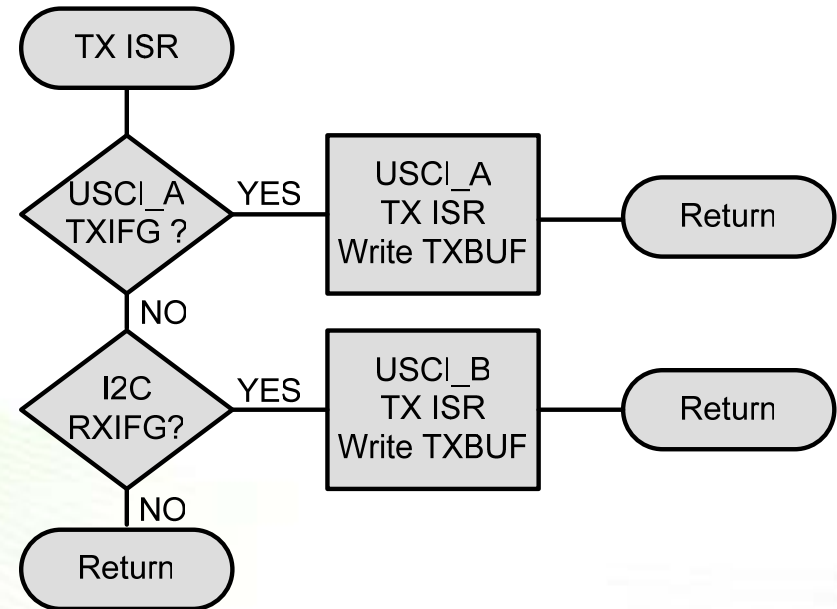
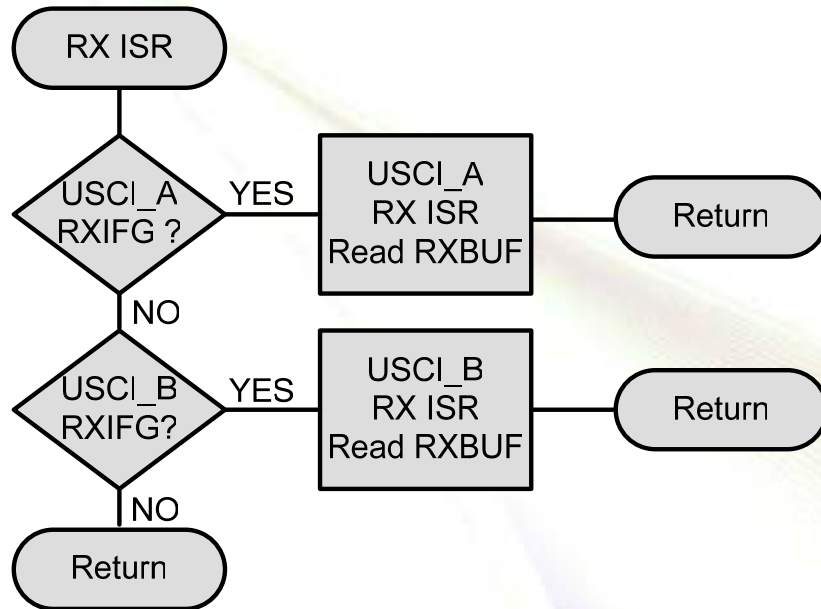
```
__interrupt void USCIAB0RX_ISR(void)
{
    UCB0STAT &= ~UCSTTIFG;       // Clear start cond. int flag
    TXData++;                    // Increment data
}
```

USCI Interrupts

- **USCI_A & USCI_B share TX & RX interrupt vectors**
- **USCI_A flags**
 - UART – TXIFG, RXIFG
 - SPI – TXIFG, RXIFG
- **USCI_B flags**
 - SPI – TXIFG, RXIFG
 - I2C State – ALIFG, NACKIFG, STTIFG, STPIFG
 - I2C Data – TXIFG, RXIFG

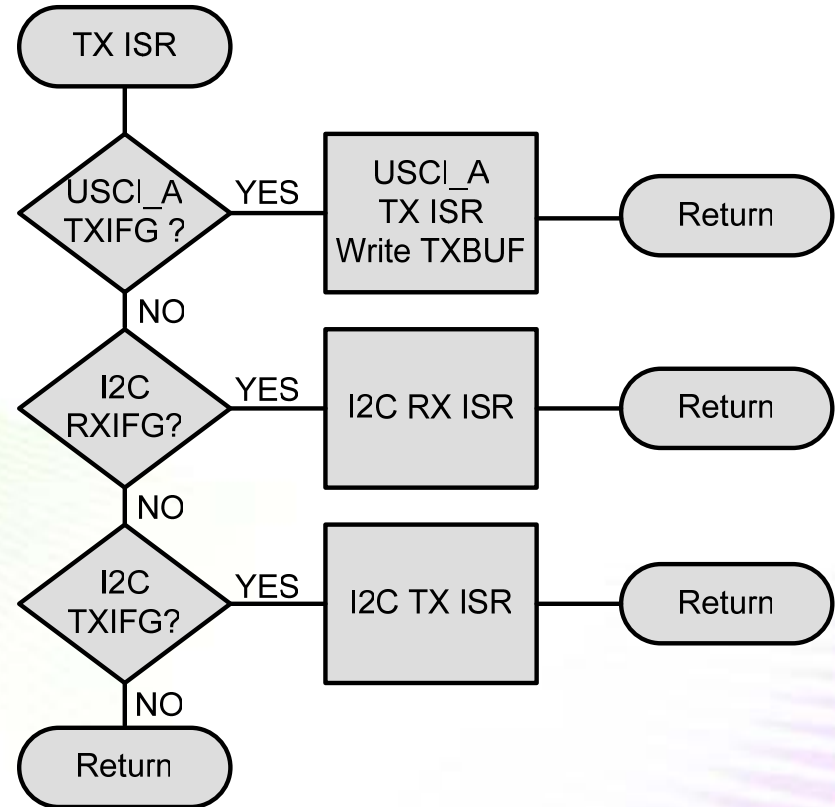
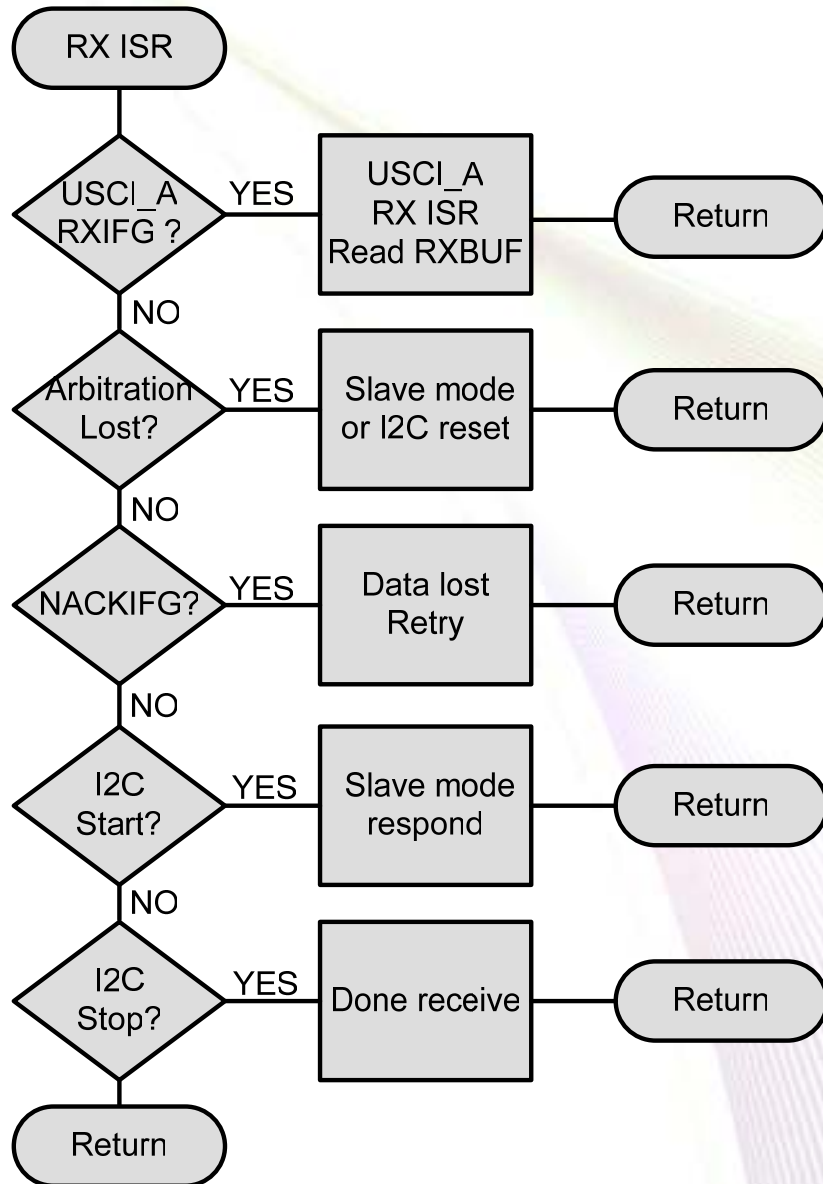


USCI SPI interrupts handling



- TX & RX ISR recommended flow
- USCI_A & USCI_B share TX vector & RX vector
- Software check detects the correct ISR handle

USCI I²C Interrupt Handling



Why Doesn't the USCI Work?

```
SetupUSCIA  mov.b #UCSWRST,&UCA0CTL1    ; module reset
             bis.b #UCSSEL1,&UCA0CTL1    ; BRCLK=SMCLK
             mov.b #0x09,&UCA0BR0        ; 115k at 1048576Hz
             mov.b #0x00,&UCA0BR1        ;
             mov.b #0x08,&UCA0MCTL        ; modulation values
             bic.b #UCSWRST, &UCA0CTL1   ; clear module reset
             bis.b #UCA0RXIE, &IE2       ; enable RXinterrupt
```

- **Proper USCI_A Configuration Procedure**

- 1. Set SWRST
- 2. Configure USCI registers
- 3. Clear SWRST
- 4. Enable interrupts if desired

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- What bus for what purpose

USI System Benefits

- **USI provides SPI & I2C support in hardware**
 - Protocol in user S/W: Timing in USI H/W
- **SPI: up to 16MHz clocking & 16-bit data I/O**
- **I2C: interrupt-driven protocol, critical timing in H/W**
- **Provides flexibility of 100% S/W solution while maintaining timing in hardware**
- **Better than pure software implementations**
 - Faster communication speeds
 - Lower CPU loading
 - Smaller software

USCI System Benefits

- **Two independent blocks can operate simultaneously**
- **All modes capable of operating from any LPMx**
- **USCI is interrupt driven**
- **USCI is DMA enabled**
- **USCI_A supports SPI, UART, IrDA, auto-baud, LIN Bus**
- **USCI_A has integrated baud rate generator with modulator for fractional bit rate division support**
- **USCI_B supports SPI, I2C**

Summary

- **New devices typically implement either**
 - USI or
 - USCI
- **USI provides very basic communication means**
 - Timing in hardware, protocol in software
 - In low-pin 2xx devices
- **USCI provides complete feature in hardware**
 - High-end communication module
 - In high-end 2xx and 4xx devices

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