Exercise 4

Create a calculator, that implements the 4 basic operations. Use every component you did in the last 3 exercises. An additional component you must use is the LCD display on the top of the board.

It uses $\textit{lcd.c}\xspace$ library and is initialized with $\texttt{LCD}\xspace$.

To add information to this display, use LCD_WriteStringAtPos(char[] str, int x,

int y) function. It work almost like printf() with a few differences. It takes as a first parameter a string, trying to display any other type of information will not work. Additionally, it takes a second parameter, the row where the information is displayed (0 for upper row and 1 for lower row). Lastly, you can also start displaying your string from the middle. The third parameter is the distance from the left side. Use 0 if you want your string to be displayed from the leftmost side.